
This conference was organized by the International Association for Development of the Information Society (IADIS) and co-organized by ISEP – Instituto Superior de Engenharia do Porto.

Once again, the CGVCVIP conference tried to address the research issues in the closely related areas of Computer Graphics, Visualization, Computer Vision and Image Processing. Submissions were accepted under the following 5 main topics: Computer Graphics, Visualization, Computer Vision, Image Processing and Other Related Topics.

This edition was published jointly with the 13th International Conference on Interfaces and Human Computer Interaction 2019 and 12th International Conference on Game and Entertainment Technologies 2019. These events received 216 submissions from more than 31 countries. Each submission was anonymously reviewed by an average of five independent reviewers, to ensure that accepted submissions were of a high standard. Consequently, only 37 full papers were published. The overall acceptance rate corresponds to about 17%. A few more papers were accepted as short papers, reflection papers and posters.

Extended versions of the best papers were selected to be published in:

- the IADIS International Journal on WWW/Internet (IJWI). ISSN: 1645-7641

Besides the papers’ presentations, these events also included a keynote presentation given by Prof. Paula Escudeiro, Institute of Engineering of Porto, Polytechnic Institute of Porto, Portugal and a tutorial by Prof. Rüdiger Heimgärtner.

**Keynote Presentation:**

**INCLUSIVE INTERFACES**

by Prof. Paula Escudeiro, Institute of Engineering of Porto, Polytechnic Institute of Porto, Portugal

**Tutorial:**

**METHOD-MIX FOR THE DEVELOPMENT OF INTERCULTURAL USER INTERFACES**

by Prof. Rüdiger Heimgärtner Intercultural User Interface Consulting (IUIC), R&D HMI Lindenstraße 9, 93152 Undorf, Germany

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**Computer Science and Information Systems Series Editors:** Piet Kommers and Pedro Isaías

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